

## Sportsmanship/Conduct Rating System

In an effort to improve conduct and sportsmanship in the Branson Parks & Recreation Department Adult Basketball Leagues, a team sportsmanship point system has been developed. The team rating system is intended to provide an objective scale in which teams can be judged on attitude and behavior throughout the season. The rating system will be used in conjunction with rules provided in the league handbook. The rating system is designed to rate the team, not individual conduct, yet hold the team accountable for an individual's actions. The team rating system is not meant to penalize, but to educate on the importance of sportsmanship and conduct over winning and losing.

Sportsmanship will be rated on a 1-5 rating scale. Scorekeepers and officials will have input into the team's rating and are encouraged to uphold good sportsmanship from each participant, spectator, and team. A sportsmanship rating will be given to each team following every contest. The team rating is final, even if the game is not completed due to any circumstance. Any questions regarding the rating system should be relayed by the team manager by 4:30 pm the next business day to the Recreation Specialist in charge of the program.

In order to make the playoffs for the Fall 2016 season, a team must finish the season with no less than a 3.75 sportsmanship rating. Any team with less than a 3.75 rating will not be allowed to participate in the playoffs and will only play 8 games of their 9 game guarantee without refund. Tiebreakers will be determined based on the following:

1. Head-to-head competition
2. Point differential in head-to-head competition
3. Sportsmanship rating
4. Overall point differential
5. Total Points Allowed.

Sportsmanship/Conduct Rating System will be graded 1 – 5 based on the following criteria:

“5” Rating - Excellent: Team members cooperate fully with officials, team members, and opposing team. Team manager calmly converses with officials about rule interpretations and calls. The team manager has complete control of teammates, bench, and spectators before, during, and after the game. Any team that wins due to forfeit will automatically receive a “5” rating.

“4” Rating - Above Average: Team members verbally complain about some decisions made by officials and/or show minor bad sportsmanship toward the opposing team. Team manager has control over teammates, bench, and spectators before, during, and after the game. Teams that receive one ejection may receive no higher than a “4” rating.

“3” Rating - Average: Team shows verbal dissent towards officials and/or opposing team. Team manager exhibits minor control over teammates, bench, and spectators, but is in control of himself. Teams that call in a forfeit to the Recreation Specialist in charge of the program in time for the opposing team to be notified will receive a “3” rating.

“2” Rating - Below Average: Team shows major verbal dissent towards officials and/or opposing team. Players other than the manager persist in questioning officials' decisions and/or repeatedly argue with

officials. Players show a frequent use of profane or vulgar language. Team manager exhibits little or no control over teammates or is not in control himself. Spectators clearly associated with a specific team fail to cooperate with the officials and the team is not supportive of the officials' efforts. Teams that receive more than 2 ejections may receive no higher than a "2" rating.

"1" Rating - Poor: Team is completely uncooperative. Team manager has no control over teammates and himself. The following actions automatically merit a "1" rating:

- "No call-no showing" for a game, causing a forfeit. This includes showing up with less than the 4 minimum players.
- Engaging in a "fight" of any kind during the contest.
- A player, coach, or spectator directly associated with a specific team threatening an official, opposing player, spectator, or any other staff member associated with the league.
- A team that receives multiple ejections
- The team does not assist the officials in removing an ejected player from the facility.
- A player(s) disregards warning of unnecessary roughness, further jeopardizing the safety of another player.
- Facility damage or intent to damage any playing facility

The sportsmanship/conduct game and overall rating will be noted on each game score on the [teamsideline.com/Branson](http://teamsideline.com/Branson) website.